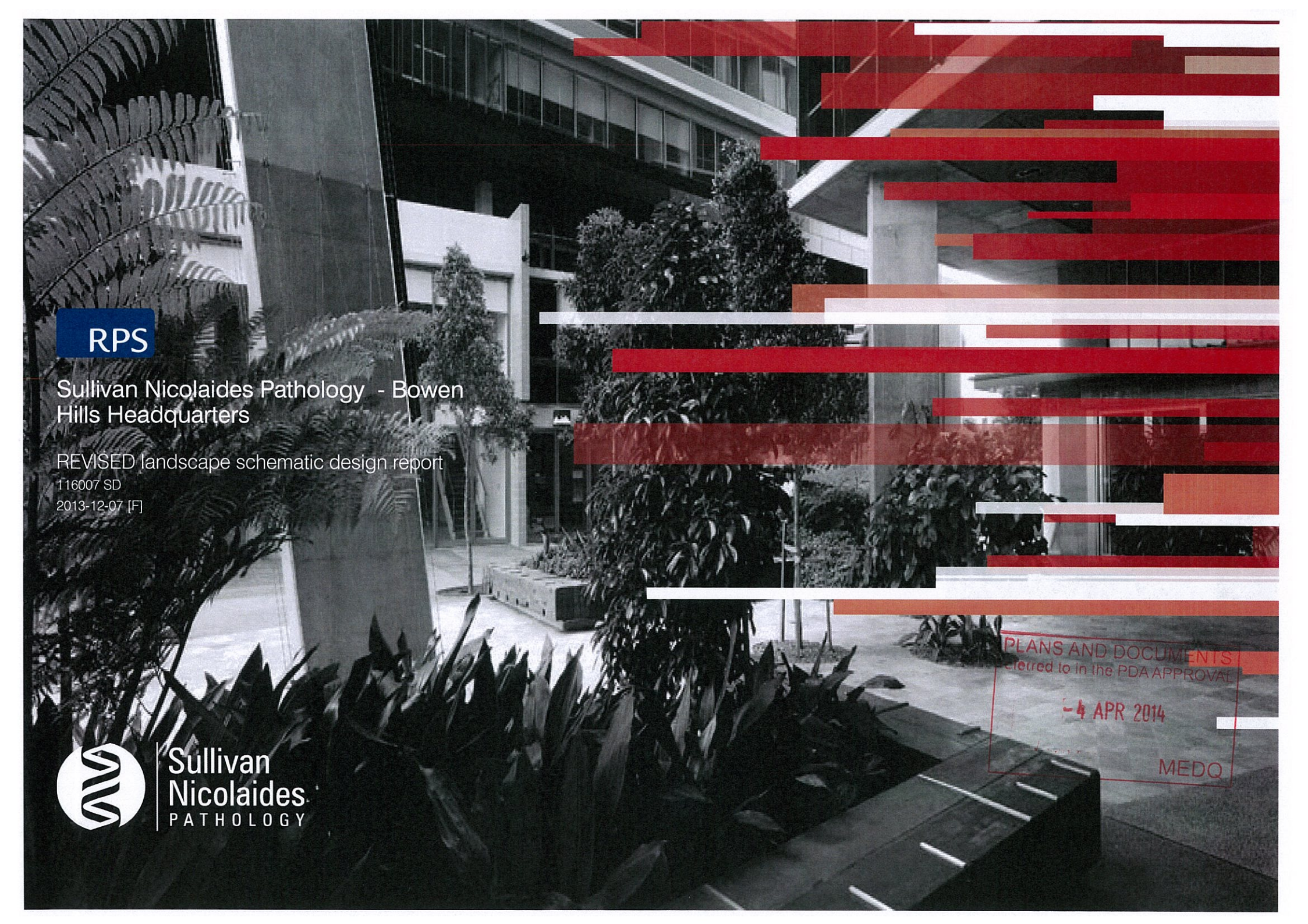




RPS

Sullivan Nicolaides Pathology - Bowen
Hills Headquarters

REVISED landscape schematic design report

116007 SD

2013-12-07 [F]



Sullivan
Nicolaides
PATHOLOGY

PLANS AND DOCUMENTS
referred to in the PDA APPROVAL

14 APR 2014

MEDQ

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precinct vision

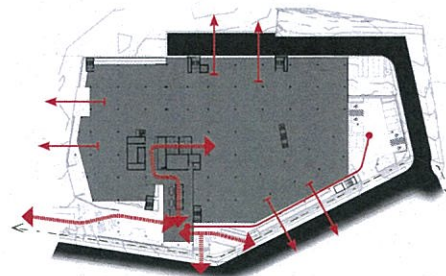
The landscape intent recognises the need to blur the sites edges & connect, both visually & physically with the surrounding streetscape and future parkland. Pulling the landscape from outside to inside, the connection is further reinforced internally through an integrated landscape that unveils a series of courtyard garden spaces.

The concept aims to:

- Bind the site within its context through the continuation of the existing landscape character
- Create a series of seamlessly integrated gardens that are shaped by the different uses within the precinct
- Create connections and links with the adjacent park and the external residential community
- Manage the scale of the existing built form and extent of infrastructure by creating areas of respite and sanctuary

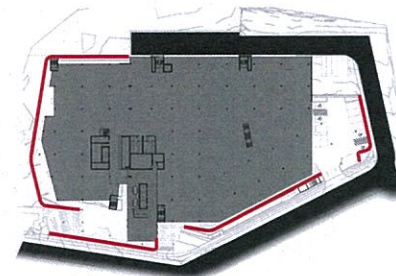


precinct design drivers



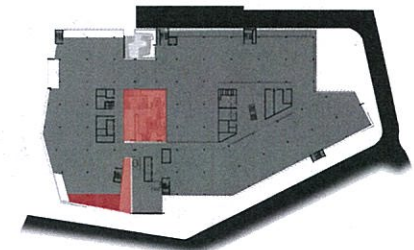
connection

Visual & physical connectivity of the public realm is a critical element in the design. The central spine connects the lobby north to south, integrates the central landscape terrace with the parkland and the street and is the hub of all external activity. Through pavement, seating, lighting, awning and walls, it unifies the site, defines public space, recreational use and pedestrian movement.



the interface

The SNP development will blend into its surroundings through the integration of the structure into the existing landscape. The interface is crucial for informing arrival and way finding, with clearly identified access points allowing access from both the park and streetscape. The green trellis interface along the podium boundary of the site acts to bring the existing landscape up, onto & into the internal landscape.



the core

A series of internal courtyard spaces are revealed throughout the site, displaying a unique character that is specific to its space and context. The gardens are a sanctuary, characterised by lush vegetation and vertical screening structures to provide respite to internal private spaces. The courtyards are of human scale for ultimate comfort and amenity.

legend

- | | | | | | |
|------------------------------------|-------------------------------------|----------------------------------|--|--|--|
| ① feature paving | ⑤ landscape entry courtyard | ⑨ structure over courtyard entry | ⑫ turf streetscape with planting areas & trees | ⑮ existing sewer easement | ⑰ freestanding planters with shade trees |
| ② climber trellis to basement edge | ⑥ recessed planter to basement edge | ⑩ access to bicycle parking | ⑬ turf bank to provide access from park - max grade 1:16. Barrier to edge to be provided if required | ⑯ fence to separate public/private zones | ⑱ permanent podium planting |
| ③ entry stairs to Hurworth st | ⑦ feature seating | ⑪ 1500mm concrete footpath | ⑭ carpark | ⑲ raised turf areas | ⑳ entry signage wall |
| ④ grand stairs to parkland | ⑧ ramp access to lobby | | | | |

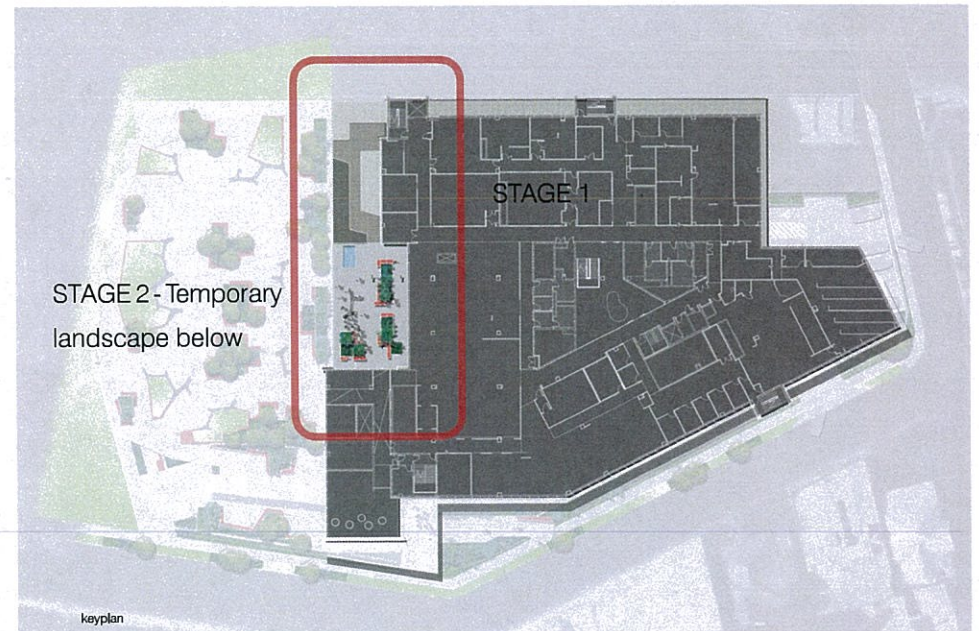
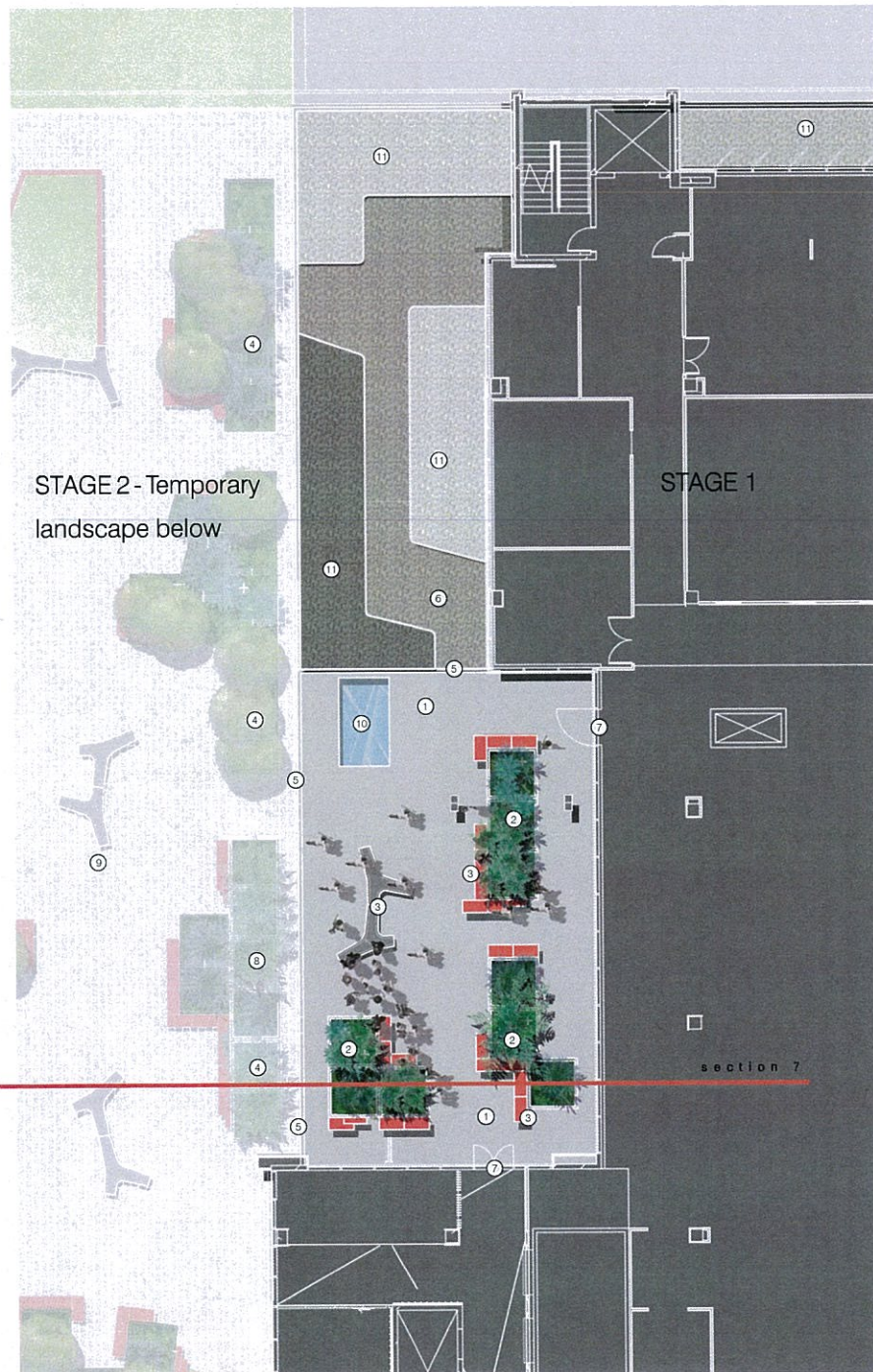


GROUND FLOOR - Stage 1
temporary landscape treatment to Stage 2 zone

legend

- | | | | | |
|------------------------------------|-------------------------------------|------------------------------|---|----------------------------|
| 1 feature paving | 5 Landscape entry courtyard | 9 ramp access to lobby | 12 turf streetscape with planting areas & trees | 15 existing sewer easement |
| 2 climber trellis to basement edge | 6 recessed planter to basement edge | 10 access to bicycle parking | 13 turf bank to provide access from park - max grade 1:16. Barrier to edge to be provided if required | |
| 3 entry stairs to Hunworth st | 7 feature seating | 11 1500mm concrete footpath | 14 carpark | |
| 4 entry stairs to parkland | 8 internal atrium planter | | | |

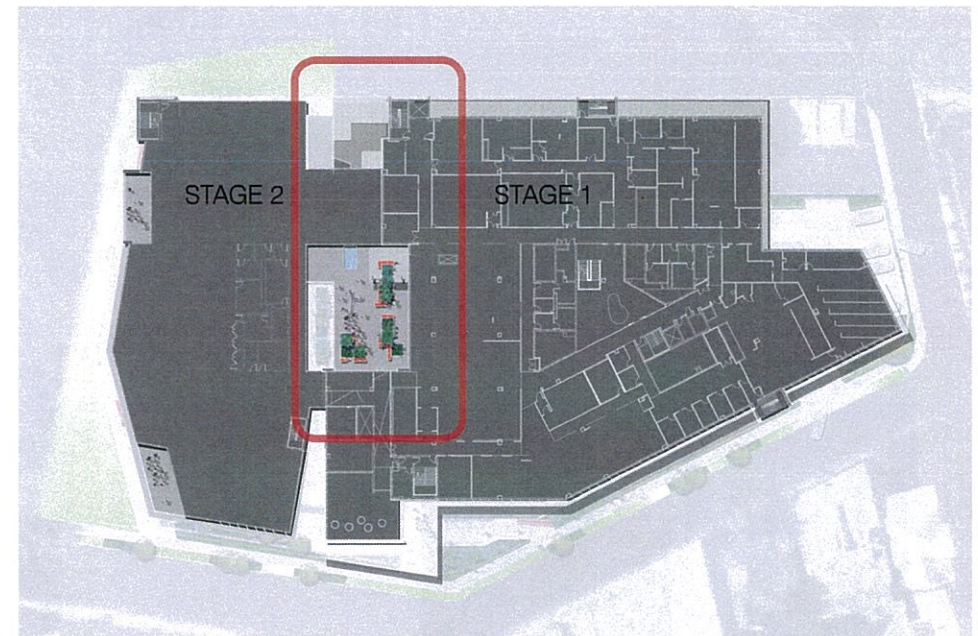
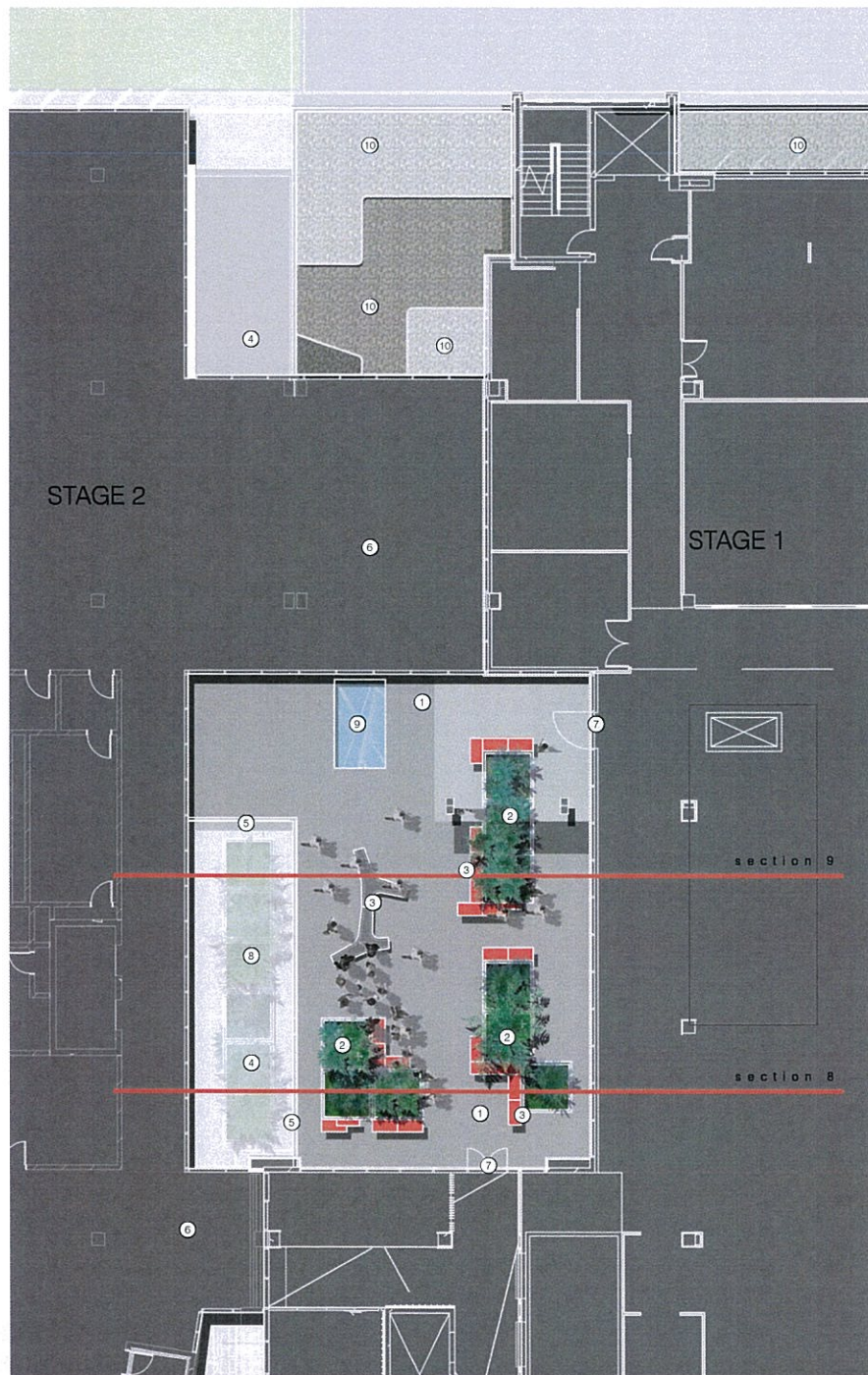




LEVEL 1 Courtyard - Stage 1

legend

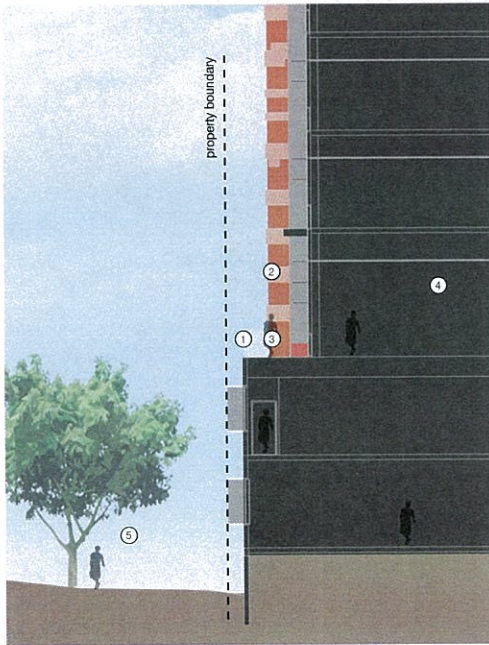
- | | | |
|--|--|--|
| ① feature paving | ⑤ balustrade to edge of terrace | ⑨ temporary landscape to stage 2 podium below |
| ② freestanding raised planters | ⑥ future expansion to Stage 2 | ⑩ skylight |
| ③ fixed feature seating | ⑦ access from level 1 | ⑪ gravel mulch & waterproofing to inaccessible terrace |
| ④ void down to planter on ground level | ⑧ planters on ground level to be retained with Stage 2 | |



LEVEL 1 Courtyard - Stage 1 & 2

legend

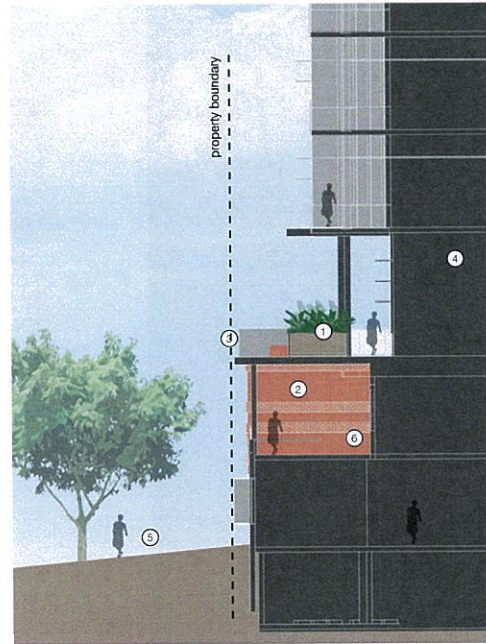
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|--|--|--|
| ① feature paving | ⑤ balustrade to edge of terrace | ⑨ skylight |
| ② freestanding raised planters | ⑥ future expansion to Stage 2 | ⑩ gravel mulch & waterproofing to inaccessible terrace |
| ③ fixed feature seating | ⑦ access from level 1 | |
| ④ void down to planter on ground level | ⑧ planters on ground level to be retained with Stage 2 | |



section 1

legend

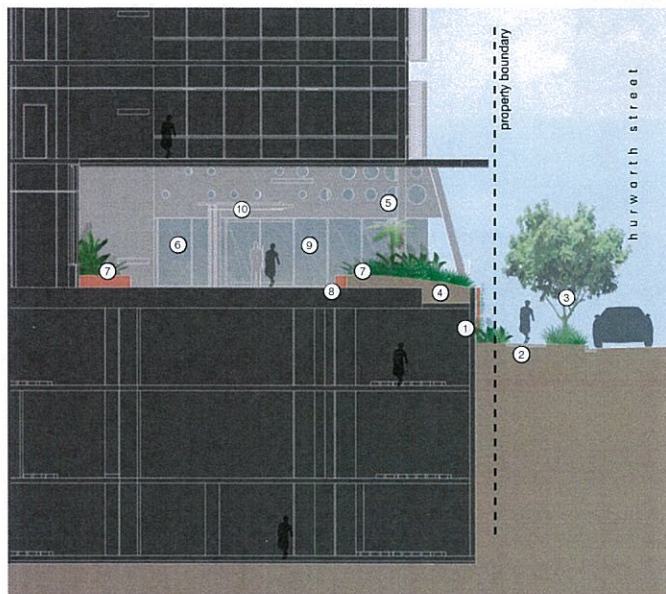
- ① balustrade to basement edge
- ② facade behind
- ③ external terrace
- ④ future expansion to stage 2
- ⑤ works to park - not part of this application



section 2

legend

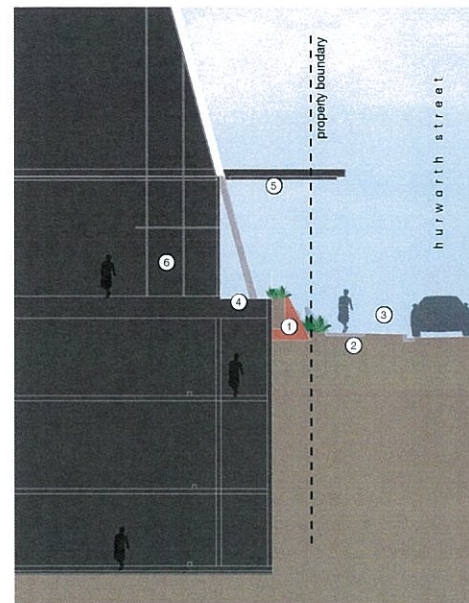
- ① freestanding raised planter
- ② facade behind
- ③ balustrade to basement edge
- ④ future expansion to stage 2
- ⑤ works to park - not part of this application
- ⑥ access to bicycle parking



section 3

legend

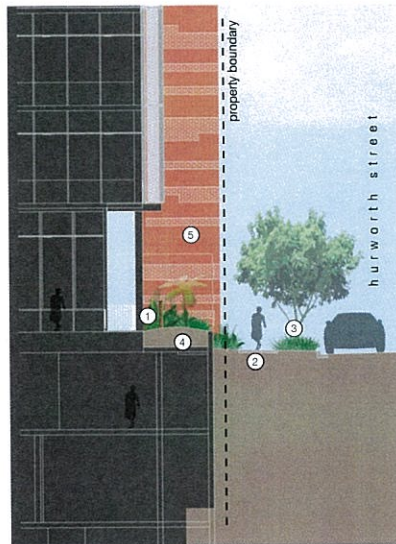
- | | |
|--|----------------------------------|
| ① climber trellis to basement edge | ⑥ Landscape entry courtyard |
| ② 1500mm concrete footpath | ⑦ raised planters |
| ③ turf streetscape with planting areas & trees | ⑧ feature seating |
| ④ recessed planter to basement edge | ⑨ lobby behind |
| ⑤ facade behind | ⑩ structure over courtyard entry |



section 4

legend

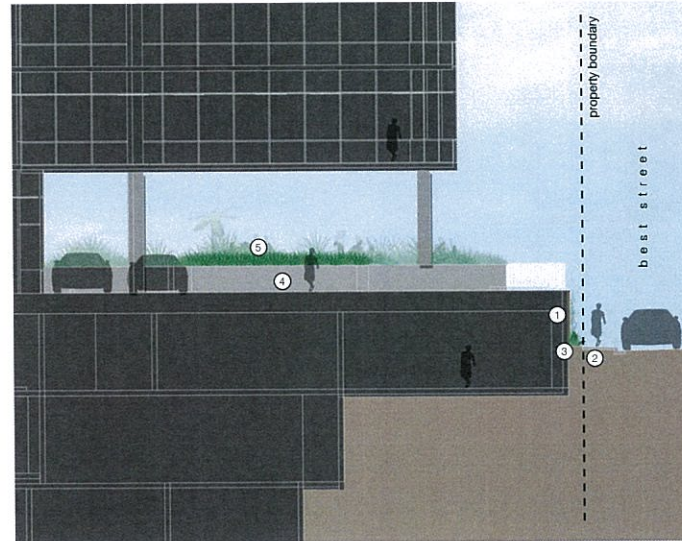
- | |
|--|
| ① entry signage wall - refer Arch. dwgs |
| ② 1500mm concrete footpath |
| ③ turf streetscape with planting areas & trees |
| ④ tiled walkway with balustrade |
| ⑤ entry awning |
| ⑥ lobby behind |



section 5

legend

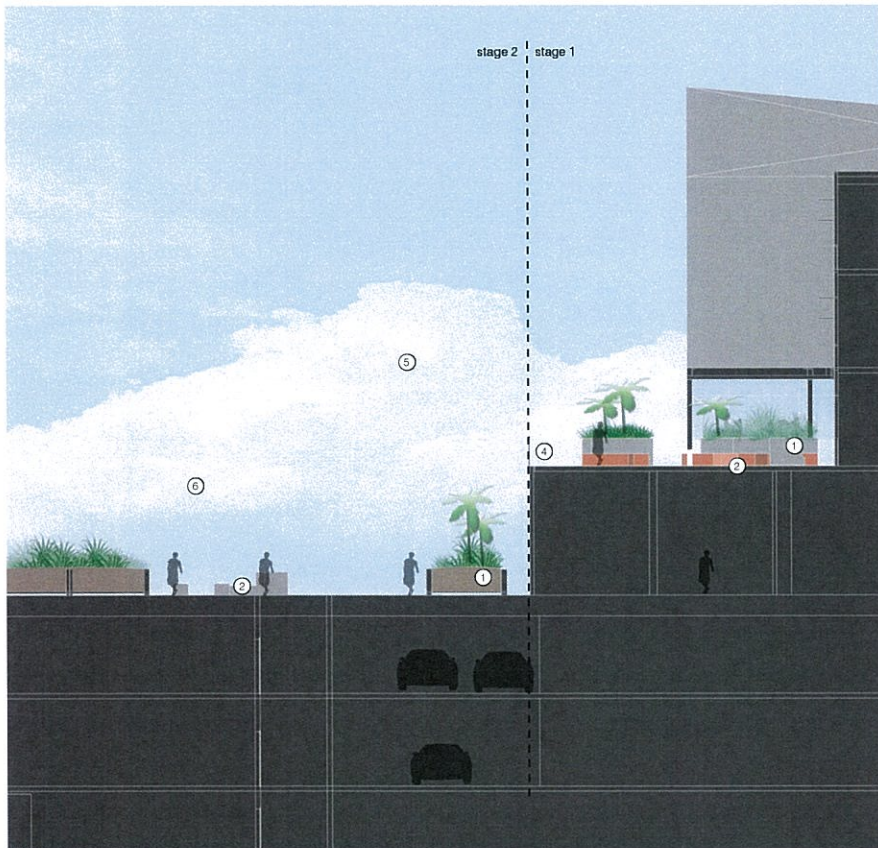
- ① climber trellis to basement edge
- ② 1500mm concrete footpath
- ③ turf streetscape with planting areas & trees
- ④ recessed planter to basement edge
- ⑤ facade behind



section 6

legend

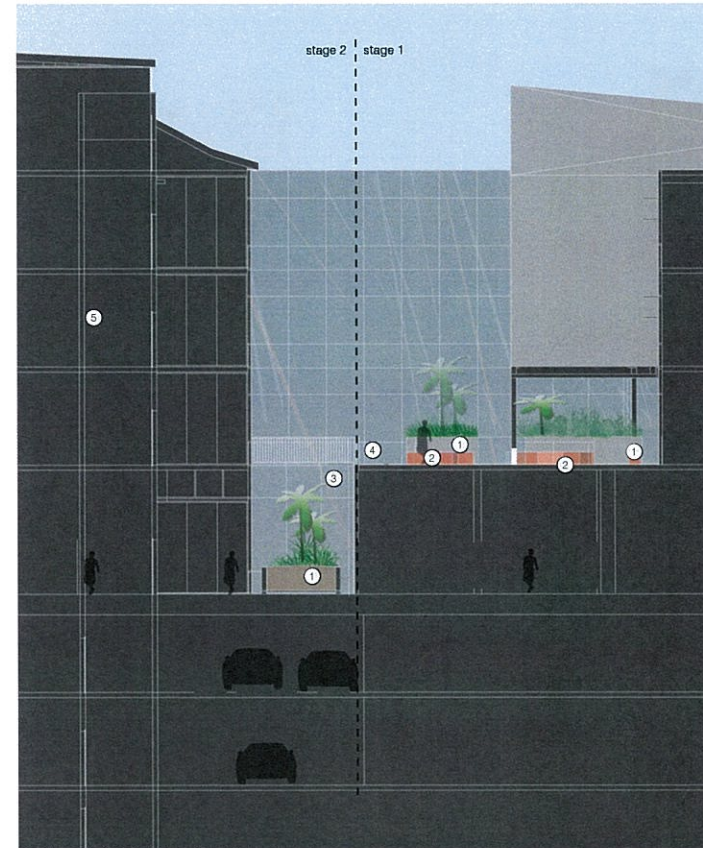
- ① climber trellis to basement edge
- ② 1200mm concrete footpath
- ③ planting to basement edge
- ④ carpark
- ⑤ planters behind



section 7

legend

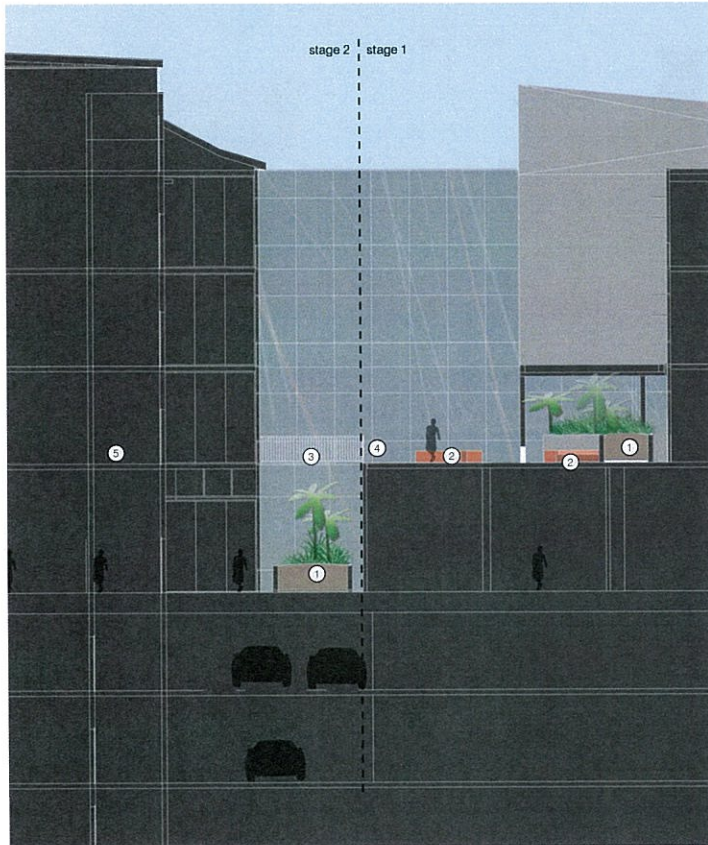
- ① freestanding raised planters
- ② fixed feature seating
- ③ void down to planter on ground level
- ④ balustrade to edge of terrace
- ⑤ future expansion to Stage 2
- ⑥ temporary landscape to stage 2 podium below



section 8

legend

- ① freestanding raised planters
- ② fixed feature seating
- ③ void down to planter on ground level
- ④ balustrade to edge of terrace
- ⑤ future expansion to Stage 2



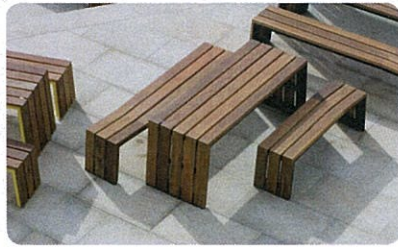
section 9

legend

- ① raised planters
- ② fixed feature seating
- ③ void down to planter on ground level
- ④ balustrade to edge of terrace
- ⑤ future expansion to Stage 2

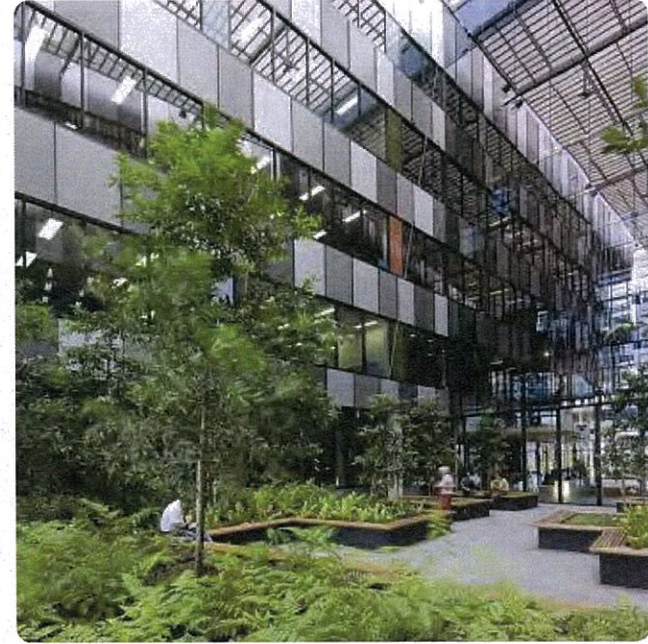
character images

stage 1 temporary podium landscape (future stage 2 expansion zone)

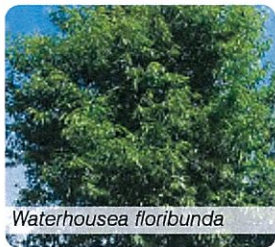
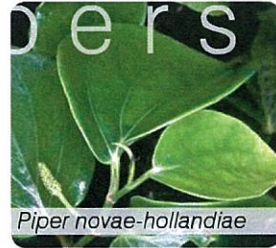
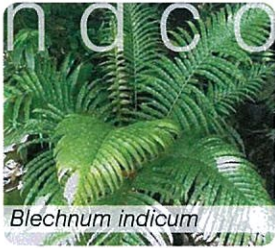


character images

level 1 terrace



planting palette



materials



